Graphic Adventure for the SEGA
32K Only
Castle Of Fear

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CASTLE OF FEAR

Object:

To find Count Drugular so you can save the world from his evil.

How to play:

This is a graphical adventure and uses the one and two letter words normal to adventures. Clues are contained in the graphics and text. The exists indicated might be U,D. This means up or down and your command will be "go U" or "go D". Two words are used such as "Get Torch" or "Move Clock" but part of the fun is to figure these out for yourself. After all commands use the CR Key.

INV (Inventory) — Displays what articles you have in your possession.

Use the DELETE Key to Alter your commands.

GOOD LUCK (AND BE CAREFUL)!

LOADING INSTRUCTIONS:

1. Turn on the computer.
2. Place the tape into the recorder and rewind it.
3. Type LOAD and press the (CR) key.
4. Press the PLAY button on the recorder.
5. After loading you must immediately type RUN and press the (CR) key.

NOTE: On the SEGA SR-1000 data recorder the PLAY button has been replaced by the LOAD button.

If a loading error occurs then rewind the tape and try again from Step 1 with a different volume setting. If you still cannot load the program then use the copy on the other side of the tape.

IMPORTANT: You should always rewind the tape after use and place it back into its case, as otherwise this may damage the tape by not doing this.